

Universal Properties

A categorical look at undergraduate algebra and topology

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24 February 2017, Archimedean

- 1 **Category Theory**
 - Maths is Abstraction
 - Category Theory: more abstraction

- 2 **Universal Properties**
 - Within one category
 - Mixing categories

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What is Abstraction?

Abstraction

- Take example/situation/idea.
- Determine some (important) properties.
- “Lift” those away from the example/situation/idea.
- Work with abstracted properties.
- Should get many more examples which also fit these “lifted” properties.

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Examples

- My pet and my friend’s pet are both **cats**.
- Cats, dogs, dolphins are all **mamals**.
- My home, my old school, the maths department are all **buildings**.

Numbers

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- “3 apples” \longrightarrow “3”



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After that also (not necessarily in this order)

- negative numbers (abstraction of debt?)
- rational numbers (abstraction of proportions)
- real numbers (abstraction of lengths)



More examples

Groups

- Addition in \mathbb{Z} , “clock” addition (mod n) and composing symmetries have similar properties.
- Isolate the properties.
- Define an abstract group.
- Get lots more examples, and a whole area of mathematics.

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Equivalence relations

- Study equality, congruence (mod n) and “having same image under a function”.
- Isolate: reflexivity, symmetry, transitivity.
- Define equivalence relation.
- Work with the abstract idea rather than one example

One more level of abstraction

We notice throughout our studies that certain objects come with special maps:

objects	“structure preserving” maps
sets	functions
groups	group homomorphisms
rings	ring homomorphisms
modules/vector spaces	linear maps
topological spaces	continuous maps

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$$A \xrightarrow{1_A} A \xrightarrow{f} B = A \xrightarrow{f} B = A \xrightarrow{f} B \xrightarrow{1_B} B$$

- Composition is associative: $(h \circ g) \circ f = h \circ (g \circ f)$

$$A \xrightarrow{f} B \xrightarrow{g} C \xrightarrow{h} D$$

Definition of a category

A **category** \mathcal{C} consists of

- a collection $\text{ob}\mathcal{C}$ of **objects** A, B, C, \dots and
- for each pair of objects $A, B \in \text{ob}\mathcal{C}$, a collection $\mathcal{C}(A, B) = \text{Hom}_{\mathcal{C}}(A, B)$ of **morphisms** $f: A \rightarrow B$,

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- for each $A \in \text{ob}\mathcal{C}$, a morphism $1_A: A \rightarrow A$, the **identity**,
- for each triple $A, B, C \in \text{ob}\mathcal{C}$, a **composition**

$$\begin{aligned} \circ: \text{Hom}(A, B) \times \text{Hom}(B, C) &\longrightarrow \text{Hom}(A, C) \\ (f, g) &\longmapsto g \circ f \end{aligned}$$

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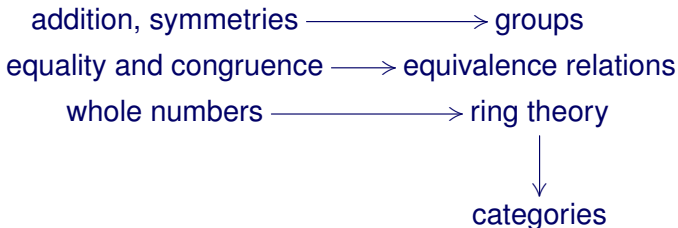
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such that the following axioms hold:

- 1 Identity: For $f: A \rightarrow B$ we have $f \circ 1_A = f = 1_B \circ f$.
- 2 Associativity: For $f: A \rightarrow B$, $g: B \rightarrow C$ and $h: C \rightarrow D$ we have $h \circ (g \circ f) = (h \circ g) \circ f$.

What is Category Theory?

- One more level of abstraction.
Category Theory is “mathematics about mathematics”.



- A language for mathematicians.
- A way of thinking.

Categorical point of view

In category theory:

We are not only interested in objects (such as sets, groups, ...), but how different objects of the same kind *relate* to each other. We are interested in global structures and connections.

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Motto of category theory

We want to really understand how and why things work, so that we can present them in a way which makes everything “look obvious”.

Examples of categories

- Any collection of sets with a certain structure and structure-preserving maps will form a category.

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But also:

- A group G is a one-object category with the group elements as morphisms:
 - $e \in G$ is identity morphism.
 - group multiplication is composition.
- A poset P is a category:
 - The elements of P are the objects.
 - $\text{Hom}(x, y)$ has one element if $x \leq y$, empty otherwise.
 - Reflexivity gives identities.
 - Transitivity gives composition.

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Universal Property Template

Template

\mathcal{P} some property. A particular X is universal for \mathcal{P} if it has the property \mathcal{P} , and if any Y also has property \mathcal{P} , then there is a unique map between X and Y which “fits with the property \mathcal{P} ”.

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Note: could be unique map $X \rightarrow Y$ or $Y \rightarrow X$. We specify this for each particular case.

Terminal objects

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Examples

- Sets X : exactly one function $X \longrightarrow \{*\}$.
- Groups G : exactly one group hom $G \longrightarrow 0 = \{e\}$.
- Vector spaces V : exactly one linear map $V \longrightarrow 0$.
- Top. spaces X : exactly one continuous map $X \longrightarrow \{*\}$.

Initial objects

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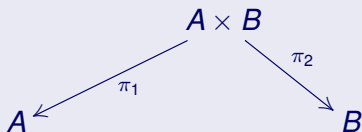
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- Sets X : exactly one function $\emptyset \longrightarrow X$.
- Topological spaces: also \emptyset .

Products

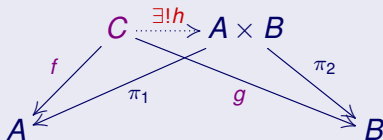
Universal property of a product



Product is universal with property: equipped with a map to A and a map to B .

Products

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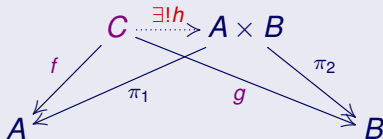


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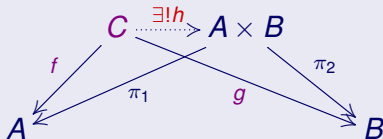
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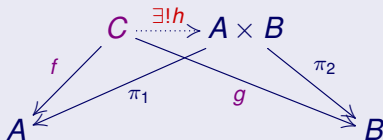
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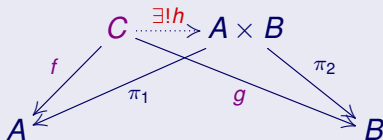
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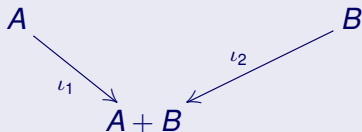
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- Sets: cartesian product $A \times B = \{(a, b) \mid a \in A, b \in B\}$.
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- Top. spaces: cartesian product with the **product topology**.

Coproducts

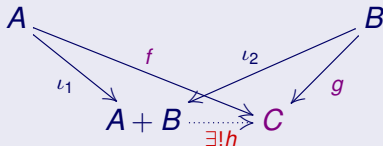
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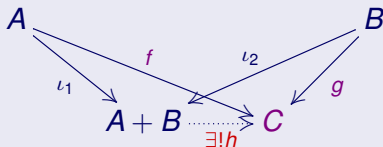


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Examples

- disjoint union of sets $A \coprod B$.
- disjoint union of topological spaces.
- free product of groups $G * H$.
- (external) direct sum of modules $M \oplus N = M \times N$.

A stranger example

Poset as category: $\text{Hom}(x, y)$ has one element if $x \leq y$, empty otherwise.

Universal properties in a poset

- Terminal object is “top element” (if it exists).
- Initial object is “bottom element” (if it exists).
- Products are meets (e.g. in a powerset: intersection).
- Coproducts are joins (e.g. in a powerset: union).

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- Similarly $1_Y = f \circ g$.
- So $X \cong Y$.

Turning around arrows

Initial is “opposite” of terminal

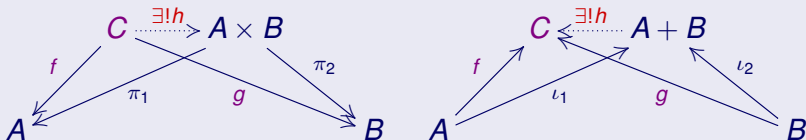
- Terminal T : for all A , $\exists!$ map $A \rightarrow T$.
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Coproduct is “opposite” of product



Coinciding properties

Zero objects

- For groups and modules, initial = terminal.
- Define **zero-object** 0 to be both initial and terminal.
- Gives at least one map between any two objects:

$$A \longrightarrow 0 \longrightarrow B$$

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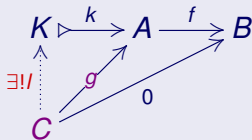
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Direct products

- **Direct product** is both product and coproduct.
- E.g. direct sum of modules (vector spaces, abelian groups...)

Kernels

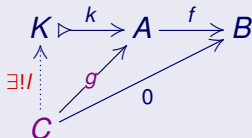
Universal property of a kernel



Kernel of f is universal map whose post-composition with f is zero.

Kernels

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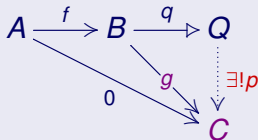
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In terms of elements

$K = \{k \in A \mid f(k) = 0\}$, k the inclusion into A .

Cokernels: “turn around the arrows”

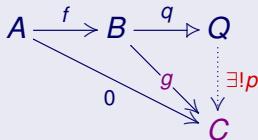
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Cokernels: “turn around the arrows”

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In modules/vector spaces/abelian groups

$Q = B/\text{Im}(f) = \{b + \text{Im}(f)\}$, q the quotient map.

$$A \longrightarrow \text{Im}(f) \twoheadrightarrow B \longrightarrow B/\text{Im}(f)$$

Tensor Product

Tensor Product of Vector Spaces/Modules

$$\begin{array}{ccc} V \times W & \xrightarrow{\varphi} & V \otimes W \\ & \searrow h & \downarrow \exists! \bar{h} \\ & & U \end{array}$$

φ is universal bilinear map out of $V \times W$, tensor product $U \otimes V$
“makes bilinear h into linear \bar{h} ”.

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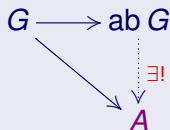
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Construction

- Actual construction is complicated and slightly tedious.
- Working with universal property is often easier than with the elements.

Abelianisation

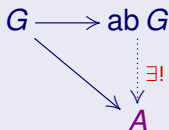
Abelianisation of a group



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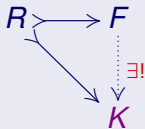
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Construction

- $ab\ G = G/[G, G]$
- $[G, G]$ is **commutator**: normal subgroup generated by all $aba^{-1}b^{-1}$.

Field of fractions

Field of fractions of an integral domain

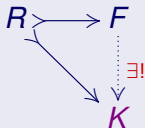


Every injective ring hom to a field K factors uniquely through the field of fractions.

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Field of fractions

Field of fractions of an integral domain



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Construction

- $F = \{(a, b) \in R \times R \mid b \neq 0\} / \sim$
- equivalence relation \sim is $(a, b) \sim (c, d)$ iff $ad = bc$.

Stone-Čech Compactification

Compactification of a topological space

$$\begin{array}{ccc} X & \longrightarrow & \beta X \\ & \searrow & \vdots \exists! \\ & & K \end{array}$$

Every continuous map to a compact Hausdorff space K factors uniquely through the Stone-Čech compactification.

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Generalisation

Abelianisation and Stone-Čech compactification are examples of **adjunctions**: very important concept in Category Theory.

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- **Transferable**: situations with different details may have same universal property: transfer ideas/proofs/...
- **Functorial**: defining things via universal properties gives them good categorical properties (used all over maths).
- **Useful**: e.g. to show two objects are isomorphic, show they satisfy same universal property.

Thanks for listening!

